Yausell Ruiz

Senior Frontend Engineer · Amsterdam · Open to select roles

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SUMMARY

Since 2022 I have worked on the web and mobile frontend of Bitvavo, one of Europe's largest crypto exchanges, where correctness and performance are the baseline. Alongside the job I founded Auxel Labs, a small product studio, so I regularly ship end to end: research, design, build, launch, support. The two feed each other. The job keeps my engineering disciplined, and the studio keeps me close to what users actually need.

EXPERIENCE

Founder, Inbu · Auxel Labs 2025 — Now
Founded Inbu to help expats pass the Dutch integration exams as efficiently as possible: all the Dutch language tools a highly skilled migrant needs, without wasted time or money.

Senior Software Engineer, Bitvavo 2022 — Now
Web and mobile frontend for one of Europe's largest crypto exchanges: React, React Native and TypeScript at scale, with real-time market data over WebSockets.

Senior Software Engineer · Frontend, Everon × EVBox 2019 — 2022
Contributing to a zero-emission future by giving EV charging clients and drivers the best experience on the platform.

Software Engineer, Mercado Libre 2018 — 2019
Data-driven features for the Motors vertical of Latin America's largest marketplace, supporting Argentina, Brazil, Colombia, Venezuela and Mexico. Santiago de Chile.

Senior Frontend Developer, Nisum Latam 2016 — 2018
Led full-cycle frontend initiatives for Macy's with remote teams, wrote critical engagement and acquisition components, and interviewed, onboarded and trained developers.

Software Engineer, Independent 2015 — 2016
Service-oriented work for clients in Spain and the USA with IBM SOA, Oracle SOA Suite and WSO2, plus PL/SQL reporting on Oracle 12g. Havana.

University Professor, Universidad de las Ciencias Informáticas 2010 — 2015
Taught web programming (PHP, Java, JavaScript, CSS, HTML, XML, JSON, Ajax) and databases (MySQL, PostgreSQL).

Senior Web Developer, Centro de Consultoría y Desarrollo de Soluciones SOA 2010 — 2014
Built portal solutions for clients: frontend themes, portlets, multi-source integrations, deployment and support, and led training for multiple teams.

Project Lead, Video Game Development Area, UCI 2008 — 2010
Managed teams building custom software and video games, plus PHP portal solutions with Joomla, Drupal and WordPress.

SKILLS

React · Next.js · React Native · TypeScript · Node.js · UI Design · Tailwind · UI architecture · shadcn/ui · Web3 · Supabase · Framer Motion · Testing · Vitest · Performance · Accessibility

EDUCATION

Software Engineering
Universidad de las Ciencias Informáticas · 2003–2008

LANGUAGES

English — Full professional
Spanish — Native

CERTIFICATIONS

Leadership Foundations
Collaborative Leadership
Managing Technical Professionals

PUBLICATIONS

Enterprise Portals, Impact on Organizations
Deformation module for deformable objects based on the ChainMail algorithm
Framework for portlet development